



PE Vocabulary

Transferrable Vocabulary Progression					
Year 1	Year 2	Year 3	Year 4	Year 5	Year 6
Direction Exercise Safety Balance Overarm Position Movement Underarm	Aim Instructions Possession Attacker Defender Direction Opponent Sequence	Accuracy Strategy Dodge Tactics Outwit Teamwork	Control Pace Power Levels Retrieving Marking Space Transition Turning Offside	Counter attack Pressure Evaluation Referee Landing Tackle Marking Tactics	Sequence Co operation Leadership

Topic Specific Vocabulary						
	Year 1	Year 2	Year 3	Year 4	Year 5	Year 6
Au	<u>Fundamentals</u> jump, land, skip, hop, jog	<u>Team Building</u> Communication, successful	<u>Tag Rugby</u> Ball carrier, Tag, Tagging, Try	<u>Tag Rugby</u> Forward, Pass, Offside	<u>Tag Rugby</u> Loop pass, MisPass	<u>Tag Rugby</u> Advantage, Knock on
	<u>Forest School</u> Environment, outside, safely, nature	<u>Net and Wall Games</u> receive, return, ready position	<u>Netball</u> Chest Pass, Footwork	<u>Netball</u> Hip pass	<u>Netball</u> Bounce Pass, Shoulder Pass	<u>Netball</u> Centre, Goal Attack, Goal Keeper, Goal Defence, Marking, Shooter
	<u>Fitness</u> , strong, healthy, safe, muscles	<u>Forest School</u>	<u>Basketball</u> Chest pass, Dribbling ,Triple Threat	<u>Basketball</u> Bounce Pass, Pivot	<u>Basketball</u> Double Dribble, Travelling, Rebound	<u>Basketball</u> Backcourt violation, High press, Man-to-man marking, Transition
	<u>Target Games</u> Throw	<u>Fitness</u> Speed, steady, exercise, safe, healthy	<u>Gymnastics</u> Apparatus, Asymmetrical, Canon, Extension, Linking, Symmetrical, Unison	<u>Gymnastics</u> Bridge	<u>Gymnastics</u> Counter Balance, Counter Tension, Flight	<u>Gymnastics</u> Matching, Mirroring



PE Vocabulary

Sp	<u>Gymnastics</u> Control, shape,	<u>Gymnastics</u> Balance , Sequence, Roll	<u>Dance</u> Character, Choreography, Creativity, Emotion	<u>Dance</u> Character, Interconnecting, Motif	<u>Dance</u> Rhythm, Stage Presence Timing	<u>Dance</u> Formation
	<u>Sending and Receiving</u> Defender, Catch, Ready	<u>Dance</u> Mirroring <i>Cross Curricular (music): Expression, Perform, Dynamics</i>	<u>Outdoor and Adventurous Activities</u> Orienteering,Symbol	<u>Outdoor and Adventurous Activities</u> Map, Goal Side, Route	<u>Outdoor and Adventurous Activities</u> Control Point, Scale	<u>Outdoor and Adventurous Activities</u> Responsibility
	<u>Dance</u> <i>Cross Curricular (music) Beat, Counts</i>	<u>Sending and Receiving</u> Ready position. Target, receive, Send	<u>Hockey</u> Barrier, Intercepting, Shooting	<u>Hockey</u> Blocking, Free Hit, Tackling	<u>Hockey</u> Goal Side, Man to Man Marking	<u>Hockey</u> Free Hit
	<u>Forest School</u>	<u>Forest School</u>	<u>Tennis</u> Baseline, Forehand, Out, Rally	<u>Tennis</u> Backhand	<u>Tennis</u> Serve, Volley	<u>Tennis</u> Doubles
Su	<u>Athletics</u> Target, Jump,	<u>Athletics</u> Far, landing	<u>Cricket</u> Batting, Fielder, Out, Strike	<u>Cricket</u> Bowling, The Long Barrier	<u>Cricket</u> Bye, No ball, Wicket-keeper Wide, Run out	<u>Cricket</u> Boundary, Four Runs, Over, Six Runs, Umpire
	<u>Striking and Fielding</u> Batter, Bowler, Fielder, Bowl	<u>Invasion</u> Goalkeepers, Shoot	<u>Athletics</u> Acceleration, Change over, Relay	<u>Athletics</u> Stride Pattern	<u>Athletics</u> Change over, Lap, Personal Best	<u>Athletics</u> Events, False Start
	<u>Invasion</u> Dodge, Goal	<u>Striking and Field</u> Backstop, batter, Bowler, Fielder	<u>Rounders</u> Base/points, Rounder, The long barrier	<u>Rounders</u> Backstop, ½ a rounder	<u>Rounders</u> No ball, Out	<u>Rounders</u> Run out, Outfielder, Umpire
	<u>Forest School</u>	<u>Forest School</u>	<u>Quidditch</u> Bludger, Beater (link to defender), Chaser (link to attacker), Quaffle	<u>Quidditch</u> Keeper (link to defender)	<u>Quidditch</u> Seeker, Snitch	<u>Quidditch</u>